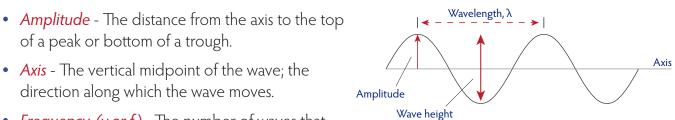


Definitions



- Frequency (v or f) The number of waves that
 Pass a point in a second. (The v symbol is the Greek "nu," not a Roman "v.")
 Frequency is measured in waves per second, called "Hertz" (Hz).
- Period(T) The time between adjacent waves, usually measured in seconds.
- *Wave height* The vertical distance between the bottom of the troughs and the top of the peaks. This is equal to twice the amplitude.
- Wavelength (λ) The distance between adjacent waves. Usually measured in meters.

Numbers

Speed of sound = 343 m/s (in air at 20°C and 1 atmosphere)

Speed of light, $c = 3.00 \times 10^8$ m/s (in vacuum)

Equations

Basics

 $f = \frac{\text{waves}}{\text{seconds}}$

 $v = \lambda f$ v - velocity, m/s; λ - wavelength, m; f - frequency, Hz

Speed of Sound in Dry Air (approx.)

 $v \approx 331.3 + (0.6T)$

v - velocity, m/s; T - Temperature, °C (not °K)

 $T = \frac{1}{f}$ **T** - Period, s; **f** - frequency, Hz



 λ -wavelength, m; $m{v}$ -velocity, m/s; $m{T}$ -Period, s;

Doppler Effect

Full version

$$f_{\rm o} = \frac{V + V_{\rm o}}{V - V_{\rm s}} f$$

- \mathbf{f}_o Observed frequency, Hz; \mathbf{f} Actual frequency, Hz
- v velocity of waves, m/s $\ ({\rm i.e.,\ speed\ of\ sound\ or\ light})$
- $\textit{v}_{\rm s}\,$ Velocity of source, m/s; Negative if source moves away from observer
- $\it v_o$ Velocity of observer, m/s; Negative if observer moves away from source

Observer Stationary

$$f_{\rm o} = \frac{V}{V - V_{\rm s}} f$$

- \mathbf{f}_o Observed frequency, Hz; \mathbf{f} Actual frequency, Hz
- v velocity of waves, m/s $\ (i.e., speed of sound or light)$
- $\textit{v}_{\rm s}\,$ Velocity of source, m/s; Negative if source moves away from observer

Advanced

Sound

Speed of Sound in a Gas

$$v = \sqrt{\frac{\gamma RT}{M}}$$

v - Speed of sound; γ - Adiabatic index (C_p/C_v); T - Temperature, K; R - Universal Gas Constant (8.314); M - Molar mass (kg/mol)

Sound Intensity and Loudness

$$l = \frac{P}{A} = \frac{P}{4\pi r^2}$$

I - Intensity, W/m²; A - Cross-sectional area, m²;
 P - Power of source, Watts; r - Distance from source, m

$$\beta = 10 \log\left(\frac{l}{l_0}\right)$$

- $\mathbf{\hat{S}}$ Loudness, dB; \mathbf{I} Sound intensity, W/m²; $\mathbf{I_0}$ Constant, 1×10^{-12}
- P Power of source, Watts; r Distance from source